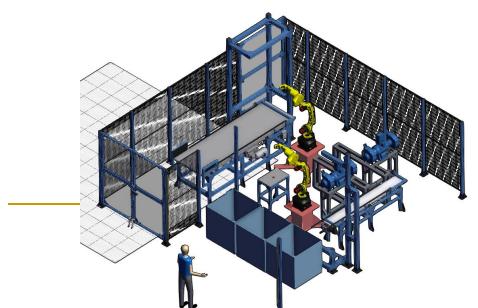


Dual Robot With 3D Bin Picking System



Date: 01/10/2024

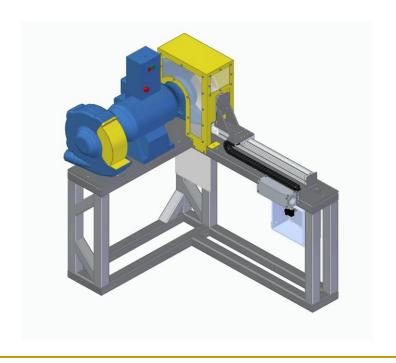
Engineers: Gabriel Bertini, Duane Shearer,

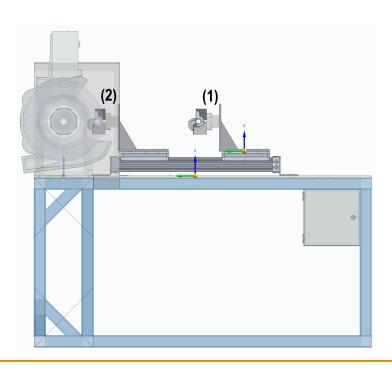
Caleb Fires, and Ryan Strohl

Phase 1 (Manual Cell)



- Manual cell with operator loading and unloading slide
- Tact time of 18 seconds to hit 24,000 parts a month
- Diamond profile wheel conformed to part geometry





Phase 2 (Automated Cell)

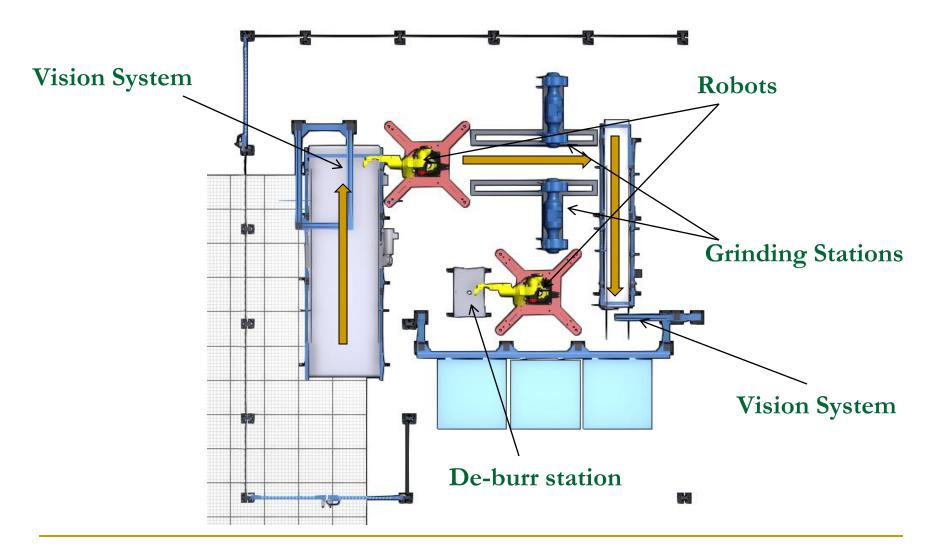


- Modified grinding operation to enable lights out manufacturing
- Tact time of 15 seconds for 48,000 parts per month



Phase 2 (Automated Cell)

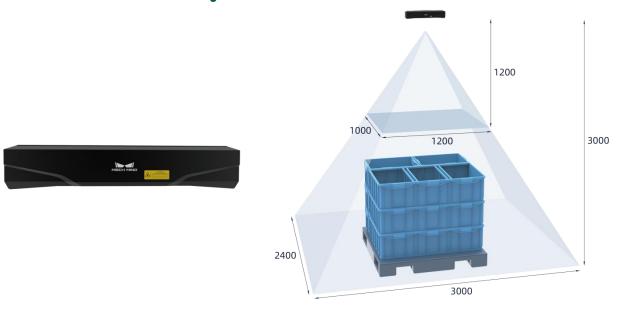




Mech Mind Vision



- Mech-Eye LSR L Industrial 3D Camera
- Laser based vision system



Mech-Eye LSR L Industrial 3D Camera

Field of view (mm)

Mech Mind Vision



Camera specifications

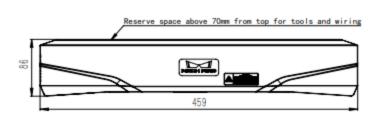
Product name	Mech-Eye Industrial 3D Camera	
Model	LSR L	
Object focal distance[1]	1500 mm	3000 mm
Recommended working distance	1200-1800 mm	1800-3000 mm
FOV	1200 × 1000 mm @ 1.2 m	
	3000 × 2400 mm @ 3.0 m	
Depth map resolution	2048 × 1536	
RGB resolution	4000 × 3000 / 2000 × 1500	
Point Z-value repeatability (σ) ^[2]	0.5 mm @ 3 m	
Measurement accuracy (VDI/VDE)[3]	1.0 mm @ 3 m	
Typical capture time	0.5-0.9 s	
Weight	Approx. 2.9 kg	
Baseline	Approx. 380 mm	
Dimensions	Approx. 459 × 77 × 86 mm	
Light source	Red laser (638 nm, Class 2)	
Operating temperature ^[4]	-10-45°C	
Communication interface	Gigabit Ethernet	
Input ^[5]	24 V === 3.75 A	
Safety and EMC	CE / FCC / VCCI / UKCA / KC	
IP rating ^[6]	IP65	
Cooling	Passive	

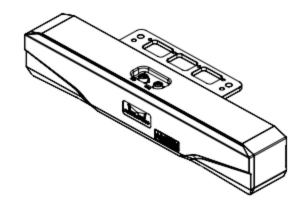
Mech Mind Vision



- Chose Mech-Mind over other companies for various reasons
 - Cost
 - Capabilities
 - Ease of use





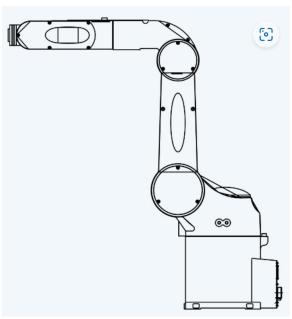


Dual Robot



- Thorough research into all top robotics companies
- Vetted out all robots down to one company because of payload, reach, speed, and price



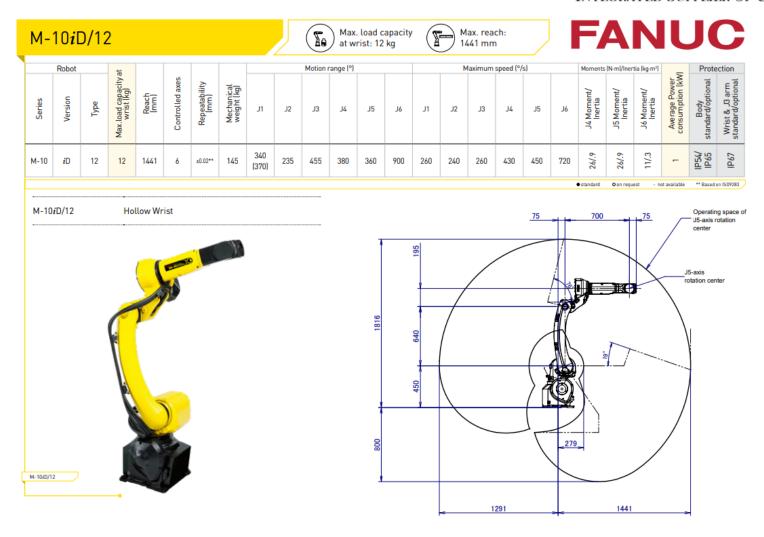




Dual Robot



INTEGRATED SUPPLIER OF CAST PARTS



Challenges and Changes



- Lead times, issues with supplier, and incorrect parts
- Vision systems lack of capabilities to identify parts to knock off risers and gates
- Wiring and electrical
- Floor placement in a given space
- Anticipated issues with robot programming and controls

Quantifying Success



- No more than 1 fault a day
- Meet or beat the designed tact time
- Successfully utilize vision system to 100% pick rate
- Be able to operate lights out with no faults
- Create a success pathway for future projects